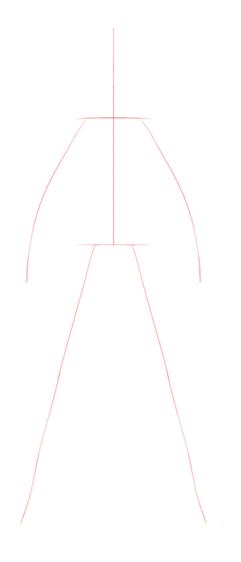
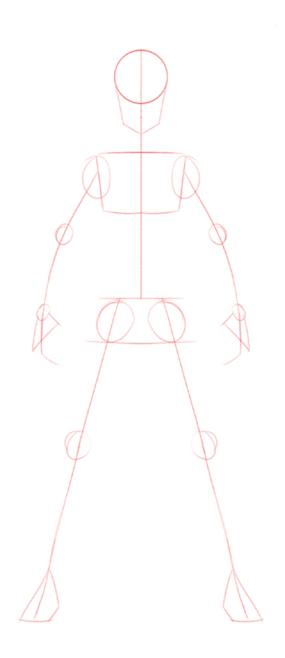


TO BEGIN YOUR DRAWING, YOU WILL FIRST DRAW A STICK FIGURE AS A GUIDE FOR THE BODY. THE SKELETON IS WHAT YOU'LL USE TO START DEVELOPING YOUR DRAWING.

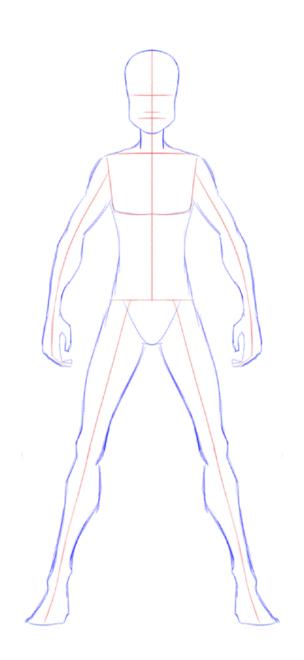
DRAW YOUR GUIDELINES LIGHTLY SO THEY CAN BE ERASED.



NEXT, DRAW CIRCLES FOR THE HEAD, SHOULDERS, AND JOINTS OF THE ARMS AND LEGS. YOU WILL USE THESE CIRCLES AS GUIDES WHEN CREATING THE BODY SHAPE.

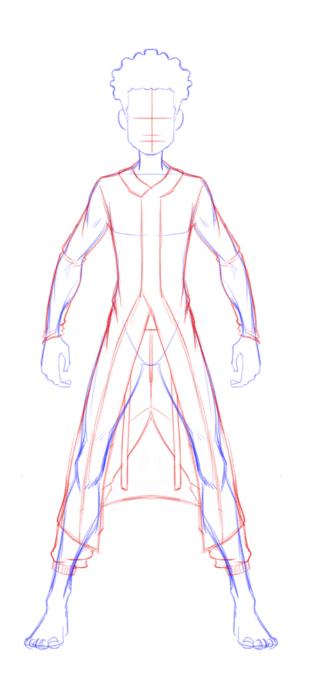


NOW, LET'S DRAW THE BODY. USE NICE SMOOTH LINES FOR THE BODY. DON'T FORGET TO USE YOUR GUIDES. YOU CAN ERASE YOUR CIRCLE GUIDES.

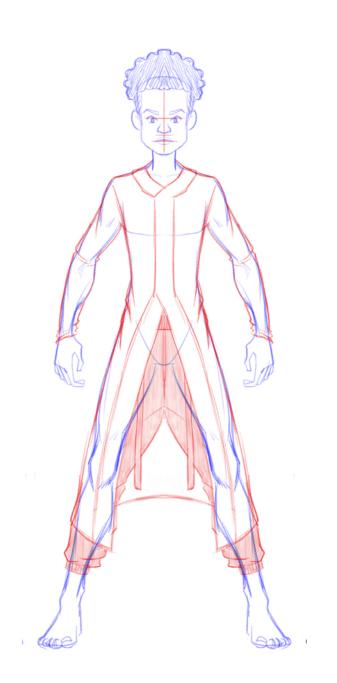


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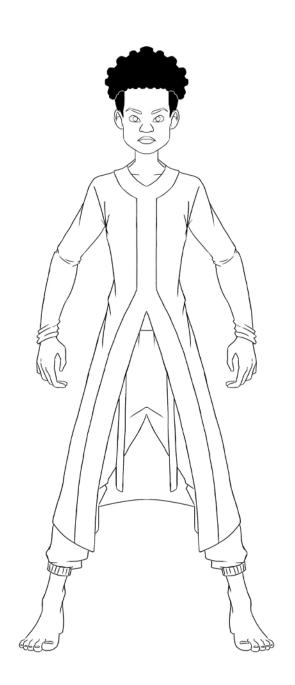
NOW LET'S ADD THE FUN STUFF. HAIR AND CLOTHING.



NOW IT'S TIME TO DRAW THE FACE. DON'T FORGET TO ADD DETAILS TO THE EARS AND FINGERS.



NOW LET'S INK THE DRAWING WITH CONFIDENT LINES. DON'T FORGET TO ERASE ALL OF YOUR GUIDELINES.



NOW LET'S DO THE SAME FOR THE BACK VIEW.

